

Usability of Uncertainty Visualisation Methods: A Comparison between Different User Groups

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Abstract: This paper presents the results of a web based survey assessing the usability of main uncertainty visualisation methods for users belonging to different key domains such as GIS and Climate change research. We assess the usability of the visualisation methods based on the user's performance in selected learnability tasks, in addition to assessing user preferences. A correspondence analysis between these two results was further carried out to find the association between the user's performance and preference. The key outcome of our study is the ranking of uncertainty visualisation methods according to their suitability for different user domains, as tested for within our study. The gained results are a valuable basis for tools, such as our *Uncertainty Visualisation Selector* (described later) which can recommend the most appropriate uncertainty visualisation methods according to user defined requirements.

1. Introduction

Uncertainty visualisation presents quantified uncertainties of data in a visual context. This is important for thorough data analysis, information derivation and decision making. Van de Kasstele & Velders [6] showcase this necessity in a setting for air quality analysis. Advances in cartography have led to the development of a wealth of spatio-temporal uncertainty visualisation methods in fields such as climate change or decision support to visualise *positional, thematic and temporal* uncertainties. Pang [4] has presented various uncertainty visualisation methods matching one or more of the visual variables to uncertainty quality measure. MacEachren [2] further described the basic coincident and adjacent representation methods to visualise spatio-temporal uncertainties. With the evolvement of different uncertainty visualisation methods, their complexity in terms of usage increases as well. I.e., to understand the impact of visualisation methods they need to be assessed on their usability [1]. Usability is the extent to which a user can understand and utilise the functionality of a system [3]. This understanding comes from the experience and the background of the user. Further research on usability of different visualisation methods show that the various visualisation methods differ upon their usability among users of different *domains* [5]. Senaratne et al. [5] evaluated in a previous study the following visualisation methods: Contouring, Adjacent maps, Symbols, Error bars & Intervals as well as Statistical dimensions in a GIS (SDGIS). The scope of this usability study was to derive suitable uncertainty visualisation methods for users coming from different user domains: GIS, map visualisation, urban planning, decision support, and statistics. By building up on this previous study, we here extend it and include three additional user domains: climate change research, climate change administration, development practitioners. Further we provide an empirical comparison between those eight user domains on the *learnability* and *likability* components of usability [3]. The ultimate goal of this study is to derive a ranking of methods as per suitability for each user domain, through exploring the association between the user's performance (learnability) and preference (likability) within each uncertainty visualisation method.

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2. The Usability Study

In our web-based usability study, 48 participants took part. They categorised themselves in to one or more of the eight user domains. Three data sets were used to produce the five visualisations; (i) PM10 concentration data for Contouring, Adjacent maps and Statistical dimensions in a GIS (ii) simulated ground level Ozone concentration data for Error bars & Intervals, (iii) land use data for Asia with Symbols method. Aside from the three static methods (Contouring, Adjacent maps, Symbols), the two interactive tools to depict the Error bars and Intervals, and SDGIS, were presented to the users in the form of a video which showed the basic functionality of the tools. Following a three step approach, first the users acquainted themselves with the visualisations, at the second stage the users had to assume the role of decision makers to answer questions, where their performance was assessed. Thirdly, the users had to pick their preferences unbiased of the data's nature. The visualisations and the datasets were selected based on the requirements of the UncertWeb project¹. Figure 1 gives an overview of the utilised visualisations.

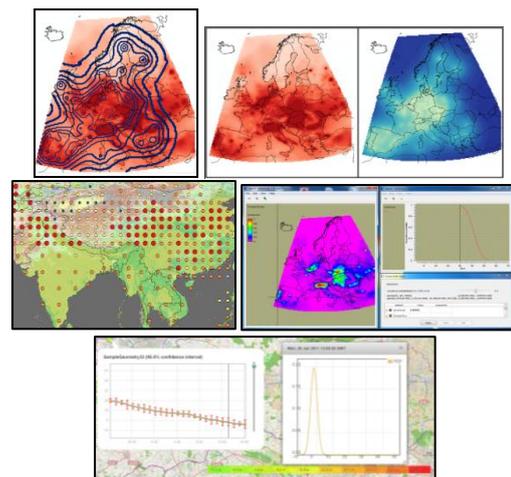


Figure 1. (Left to right) Contouring, Adjacent maps, Symbols, Statistical dimension in a GIS, Error bars.

2.1 Evaluation - Performance

For each visualisation method we assessed the user's performance and preference through which learnability and likability components of usability were assessed. Performance was taken as the proportion of correct answers

¹ www.uncertweb.org

